Algebra IIB Math Lesson: April 8, 2020

Learning Target: Students will graph logarithmic functions

Let's Get Started: Watch Video: <u>Graphing a Logarithm - Made Easy</u>

https://www.youtube.com/watch?v=q9DhIR43P7A

That was easy?!?!!!!

 $y = \log_h x$

Key Points:

- Logarithmic functions are INVERSES of Exponential functions
- The ASYMPTOTE of a logarithmic function is VERTICAL
- If the base (b)>1 then the graph will be INCREASING (GROWTH)
- If the base 0<(b)<1 then the graph will be DECREASING (DECAY)

Other standard notation:

If no base is given (y=log30) then the base is assumed to be 10.

 $Log_{e(x)}$ is the same as ln(x). Ln is used for natural logs which are logs with base e. Remember that e is an irrational number approximately equal to 2.718281828459.

Let's make it easier by using a graphing calculator. Go to <u>www.desmos.com</u> and click Start Graphing.

Type in the parent function y=log(x)



Notice: The vertical asymptote is at x=0 The x-intercept is at (1,0)

Changing the base in Desmos



Making Tables in Desmos



You should have noticed that the vertical asymptote is the number inside the parentheses with the x but has the opposite sign. If you add that number to the bottom of your table, the y-value is "undefined"

Graph each logarithm and identify

- a. 3 points that you can easily graph
- b. The vertical asymptote
- c. The approximate x-intercept
- d. The approximate y-intercept (if there is one)

SUPER IMPORTANT HINT!

To type in a fractional base like on the first problem

- 1. Type in: y=3log(1/3)(x)+2
- 2. Highlight (1/3)
- 3. Press shift underscore

1)
$$3 \log_{(\frac{1}{3})}(x) + 2$$

2)

$$-\log_3\left(-\frac{1}{3}x\right)$$

3)
$$-2 \log_{\left(\frac{1}{2}\right)}(x-3) - 3$$

4)
$$-\log_3(3x-6)$$

5)
$$2\log_2(-x) + 5$$

6)
$$\log_4(-4x-8)-4$$

7)
$$\log_4(-4(x+2))-4$$

8)
$$\ln(x+2)$$

 $-2\ln(x)+4$

9)

Answer to number 1

$$3 \log_{(\frac{1}{3})}(x) + 2$$

0	undefined 🔸
1	2
2	0.10721074
3	-1
4	-1.7855785
5	-2.3949206
6	-2.8927893
7	-3.3137312
8	-3.6783678
9	-4

a. (1,2) (3,-1) (9,-4)

b. x=0

- c. (2.08, 0) hover over intercept
- d. none